

1996 CENSUS OF CANADA

92N0097XPE
c.3



ACGS-1

User Guide for General Coding of Sociocultural Variables



Automated Coding



Canada

Automated Coding

User Guide
for General Coding
of Sociocultural Variables
(Tier 1 Level)

Table of Contents

	Page
I. Introduction.....	1
What variable to code and what coding activity to perform?.....	3
II. Looking at the Screen.....	5
III. Using the Keyboard	9
IV. To Get On-line Help	13
V. To Display Members of the Household	17
VI. To Scroll Response Fields.....	19
VII. To View Supplementary Screens	21
PF keys available on supplementary screens.....	22
VIII. To Scroll the ACTR List	25
IX. When You Are Ready to Make a Decision	27
X. When Coding Responses From a Work Unit.....	31
PF keys available	31
XI. To Exit the Automated Coding System	33
XII. Steps for Interactive Coding.....	35
Outdated list of ACTR phrases and codes.....	35
Identical recurrent write-in responses.....	36
Completion of a work unit	36
Pending work unit.....	36
PF keys available	37
XIII. Interactive Coding Instructions for a Write-in Response With a List of Phrases and Codes	
Returned by ACTR Which Is Most Current	39

Table of Contents – Concluded

	Page
XIV. Interactive Coding Instructions for a Write-in Response With a List of Phrases and Codes Returned by ACTR Which May Be Outdated.....	43
XV. Interactive Coding Instructions for a Write-in Response Without a List of Phrases and Codes Returned by ACTR.....	47
XVI. Steps for Quality Control Coding of System Codes	49
PF keys available	49
Instructions for quality control coding of system codes.....	50
XVII. Abbreviations for Check-box Responses	53

I. Introduction

Who should read the User Guide?
The User Guide of the Automated Coding System is designed for general coders.

Organization of the User Guide
The User Guide is meant to be read sequentially. The most general information and basic steps are explained first and lead to more specific coding activities.

The User Guide covers the following topics:

- Looking at the screens
- Using the keyboard and each PF key
- Steps for Interactive Coding
- Steps for Quality Control Coding of System codes

Examples used
Examples illustrate the coding steps using responses for the Ethnic Origin variable, but the instructions to be followed apply to all variables. For these examples, both the codes and the coding results for a specific response are used for **illustration purposes only**. The codes provided in this guide may not be the most up-to-date and should NOT be used for processing the Ethnic Origin variable. During production, each response must be coded from the most recent list of codes to maintain an acceptable quality of coding.

The system displays one of two (2) screens to the coder. Examples follow of each.

Interactive Coding screen for Quality Control of system codes for an Ethnic Origin write-in response

1996 CENSUS OF POPULATION / AUTOMATED CODING
MINTER1 INTERACTIVE CODING - ETHNIC ORIGIN 02/09/96
10:16:42.1

Write-in to be coded

Code

ACADIAN

ID: 36115113 010 0001 15

Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
HELP <<< >>> REFER VALID COMIT QUIT

Interactive Coding screen for an Ethnic Origin write-in response

1996 CENSUS OF POPULATION / AUTOMATED CODING
MANUAL1 INTERACTIVE CODING - ETHNIC ORIGIN 02/09/96
10:16:42.1

Write-in to be coded
GEORGIAN

Type Code

Phrases returned by ACTR
GEORGIAN USSR Codes (S)elect
050

ID: 31969699 069 0002 15

=====
Data for same question from each household member

Persnr: 2

Check- :
boxes:

Write-ins: GEORGIAN USSR

:
:
:
:

Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT

What variable to code and what coding activity to perform?

A general coder (tier 1) **never** selects the coding activity or the variable to code. The system prompts the coder with write-in responses to be coded based on what he/she is authorized to do. A coder who is authorized to perform different coding activities on one or more variables must **observe at all times the header line** on the screen where the coding activity and variable assigned are identified.

For each write-in response to be coded, refer to the appropriate section of this manual.

- ⇒ Steps for Interactive Coding – page 35
- ⇒ Steps for Quality Control Coding of System Codes – page 49

Work available for
a different variable or
a different coding activity

When the last write-in response is resolved for a variable and coding activity, the system automatically presents the next write-in response to be coded for a different variable or coding activity which a coder is authorized to perform. The header line identifies the kind of work to do.

No work available

When the system has no work available for the variable(s) and coding activity(ies) which a coder is authorized to perform, a message is displayed. The coder must contact his/her supervisor immediately and exit the system.

W031 NO WORK AVAILABLE FOR TIER 1 CODER.

II. Looking at the Screen

Locate items on an Interactive Coding screen (without data)

The coder must become familiar and locate the following items on the screen.

Headers

Header lines are displayed in the top center lines of each screen. The first line is a general header for the system; the second line identifies the coding activity and variable you are working with.

Program and map names

The program and map names are displayed in the top left corner of each screen. The first line is the program name; the second line is the map name.

Date and Time

The current date and time are displayed in the top right corner of each screen. The first line is the date and its format is DD/MM/YY. The second line is the time and its format is HH:MM:SS.S.

Write-in to be coded	The write-in response to be coded or referred to an expert coder.
List of phrases and codes returned by ACTR	A list of «possible» matching phrases and codes generated by ACTR in the context of the batch jobstream for the write-in to be coded.
	ACTR is generalized software developed by the General Systems section to perform "Automated Coding by Text Recognition" from a reference list of phrases and codes referred to as the ACTR database.
Type	If this field has a value of «M», it indicates that the write-in response to be coded was matched by ACTR to a phrase which has an «exclusion clause».
	<i>An exclusion clause is a type of parse data which allows storage of many duplicate phrases with different codes on the ACTR database.</i>
Code	Data entry field where a coder may type a code.
Select	Data entry field where a coder may select a code (by typing an «S»).
ID: PEDEA HHNUM PERSNR CELL	<p>The identifier of the person being coded, which is currently displayed on the top half of the screen.</p> <p>PEDEA is the composite identifier for "Province, federal Electoral District, Enumeration Area."</p> <p>HHNUM is the identifier of a household. A collective household starts with 9.</p> <p>PERSNR is the number within the household of the person being coded.</p> <p>CELL is the identifier for a check-box or write-in response.</p>
BOTTOM HALF of screen	<p>Data for the same question from each household member are displayed, one at a time, on the bottom half of the screen.</p> <p><i>Upon entry to a screen, the same person is displayed on the top and bottom halves of the screen.</i></p>
Persnr: PERSNR	The number within the household of the person currently displayed on the bottom half of the screen.

Check-boxes	When a question can be answered by marking one or more check-boxes on the census questionnaire, the abbreviations (up to seven characters) corresponding to each marked check-box are listed on the screen.
Write-ins	When a question can be answered by writing the response as one or more lines on the census questionnaire, the write-in responses are listed on the screen.
The control line	The control line is the line at the bottom on the screen where the active function keys are listed.
The message line	The message line is the line at the bottom of the screen where messages and other prompts are displayed. Messages instruct the coders as to what should be done. Follow these instructions carefully.
Categories of messages	<p>Each message is identified as follows, xnnn, where:</p> <p>x A letter to identify the message category. nnn A number from 001 to 999 assigned to each message.</p> <p>There are three categories of messages.</p> <p>I information: requires attention but no intervention W warning: requires attention and intervention E error: requires <u>immediate</u> attention and intervention</p> <p>The coder must print the screen and notify his/her supervisor immediately when an error message (starting with an "E") occurs.</p> <p><i>The coder could refer to the Messages Manual for more details about the cause, and the actions to be taken.</i></p>

III. Using the Keyboard

You will be using the keyboard to enter a code or a command. The coder must be familiar with, and be able to locate, these keys on the keyboard.

TYPEWRITER KEYS



The typewriter keys are the letter keys, number keys, punctuation keys and the space bar. You will use them to enter text and numbers as you do with a typewriter.

Space bar



The space bar enters a space on the screen and replaces the previous value.

Do not use the space bar to position the cursor on the screen.

Repetition of a key

Pressing a key enters a character once. After a brief pause, if you continue to hold down the key, the character repeats until you release the key.

NUMERIC KEYPAD



The numeric pad is a group of keys on the right side of the keyboard similar to a calculator keyboard. They are provided for convenience when you are entering numeric characters.

FUNCTION KEYPAD



or



Each function key is programmed to perform a specific function. Depending on the coding activity being performed, a function key is programmed to be either active or not active.

There are 2 rows of 12 function keys across the keyboard numbered from 1 to 24. The function keys numbered from 1 to 12 which are active are displayed on the Control line of the screen.

The function keys are the **most important keys** of the Automated Coding system. Each function key is fully documented later in this document. Online help is also available for all function keys.

On the screen, the function keys are referred as PF1 to PF24. On the keyboard, they could also be labelled F1 to F24. These labels are interchangeable.

EDITING KEYPAD

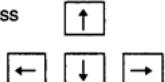
Press



The editing keys are used to insert, replace or delete characters when the cursor is located on an input field.

To INSERT a character in the middle of a field when the cursor is located on an input field. Pressing the Insert key also sets the keyboard for the Insert mode operation. The Reset key must be used to terminate an Insert mode operation.

Press		To DELETE a character in a field when the cursor is located on an input field.
Press		To ERASE all characters from the cursor location to the end of the field when the cursor is located on an input field.
Press		To CANCEL a function which requires confirmation. The key labelled Clr or Clear is used to cancel the execution of PF9 (Refer) or PF12 (Quit).
Press		To RESET the Insert mode operation and be able to typeover an input field; or to RESET a locked keyboard from a data-entry error.
		<i>A data-entry error is a condition which exists when a coder tries to enter data in a protected field. The system beeps, locks the keyboard and displays a "little man" in the bottom left corner of the screen.</i>
CURSOR MOVEMENT KEYPAD		The cursor is a blinking block bar which marks where you can enter data. The cursor movement keys are used to move the cursor on the screen without affecting any of the information displayed.
Press		The Return key moves the cursor to the next input field on the same screen, if any.
Press		The Tab Forward key moves the cursor to the first character of the next input field. The cursor wraps around to the first input field when it reaches the last input field.
Press		The Enter key is used by the coders to log on to the Automated Coding system and to exit from a Help screen. <i>The Enter key is not an active key for the coding activities, and therefore must not be used while coding a write-in response.</i>
Press		The Backspace key moves the cursor left one position on the input field.
Press		The Tab Back key moves the cursor to the first character of an input field, or to the preceding input field, if any.

Press 

The arrow keys move the cursor in the direction of the arrow. The cursor wraps around the screen when it hits the edge (left, right, top or bottom) of the screen.

PRINT SCREEN KEY

You may be requested to print a screen to refer a problem to your supervisor.

Press 

The Print key sends the information displayed on the screen to be printed on the printer linked to your display station.



IV. To Get On-line Help

Help screens are readily available to coders to get on-line assistance.

Press **PF1** To display a Help menu which lists the topics for which information is available.

Enter a ? for the topic of interest Use the Tab Forward key or Tab Back key to position the cursor beside the topic of interest; then, enter a ? and press Enter to obtain the information.

Help Menu after PF1 is pressed during Interactive Coding

1996 CENSUS OF POPULATION / AUTOMATED CODING		
INTERACTIVE CODING		
** HELP SCREEN **		
Information available on the following topics:		
1. Usage of input screen	—	3. Questions and abbreviations
2. PF-Key usage	—	Relationship to person 1
PF1 HELP	—	Languages
PF2 UP	—	Place of birth
PF3 DOWN	—	Citizenship
PF4 <<<	—	Ethnic Origin
PF5 >>>	—	Population Group
PF6 MORE	—	Mobility
PF7 +UP	—	Education
PF8 +DOWN	—	Indian Band/First Nation
PF9 REFER	-----	Industry/Occupation
PF10 VALID	—	Year of immigration
PF11 COMIT	—	(type ? to select)
PF12 QUIT	—	
-----+-----		
*** PRESS ENTER TO RETURN TO INPUT SCREEN ***		
-----+-----		

Three (3) examples of Help screens follow.

Help on PF key usage after ? is entered beside PF6

HPF6MOR1

1996 CENSUS OF POPULATION / AUTOMATED CODING
*** HELP SCREEN ***

ooo	oooo	oo
o	o	o
ooo	ooo	ooo
o	o	o o
o	o	oo

Key : PF6

Name : MORE

Description : display more data on a
supplementary screen

Function : display more variables about the members of a
household on a supplementary screen.

Instructions for use : press PF6 anywhere in input screen to display more
variables.

*** PRESS ENTER TO RETURN TO MAIN HELP SCREEN ***

Help on a Question and its abbreviations after ? is entered beside Population Group

HPF6MOR1 1996 CENSUS OF POPULATION / AUTOMATED CODING
 *** HELP SCREEN ***

Question and abbreviations

Question: 19. POPULATION GROUP
 Is this person:

Explanation: This information is collected to support programs which
 promote equal opportunity for everyone to share in the
 social, cultural and economic life of Canada.

Abbreviations:

LAT AME:	Latin American	WHITE:
JAPAN. :	Japanese	CHINESE:
FILIP. :	Filipino	KOREAN:
BLACK :	(e.g. African, Haitian, Jamaican, Somali)	
S ASIAN:	South Asian (e.g., East Indian, Pakistani, Punjabi, Sri Lankan)	
SE ASIA:	South East Asian (e.g., Cambodian, Indonesian, Laotian, Vietnamese)	
ARAB/WA:	Arab/West Asian (e.g., Armenian, Egyptian, Iranian, Lebanese, Moroccan)	

-----**
 *** PRESS ENTER TO RETURN TO MAIN HELP SCREEN ***
 -----**

Help on Interactive Coding after ? is entered beside Usage of input screen

1996 CENSUS OF POPULATION / AUTOMATED CODING 04/06/96
 MMANUAL1 INTERACTIVE CODING - ETHNIC ORIGIN 12:00:00.0

Write-in to be coded	Type	Code
SRI LANCA		/ \ \
Phrases returned by ACTR	Codes (S)elect	
SRI LANICA	127	-
SRI LANKA TAMIL	443	-
		/ \ \

BASIC STEPS FOR INTERACTIVE CODING:

 1. Select a code from list by typing S in the selection field -----
 or Enter a numeric code -----
 2. Press PF10 to validate the code selected or entered.
 3. Repeat steps 1 and 2 until you are satisfied with the code.
 4. Press PF11 to commit the code.

On the bottom half of the screen, data is displayed for
 the same question from each member of the household.

-----**
 *** PRESS ENTER TO RETURN TO MAIN HELP SCREEN ***
 -----**

V. To Display Members of the Household

Write-in and check-box responses for the same variable (question) could be displayed for each member of the household for some coding activities.

Press **PF2** to GO UP the list of members in a household to display information about the previous person on the bottom half of the screen.

Press **PF3** to GO DOWN the list of members in a household to display information about the next person on the bottom half of the screen.

When data are available for only one member of the household, data for the same person are displayed when PF2 or PF3 is pressed.

When data for the last member of the household are displayed on the screen and PF3 is pressed, the system wraps the household data screen around to display the data on the first member of the household.

When data on the first member of the household are displayed on the screen and PF2 is pressed, the system wraps the household data screen around to display the data on the last member of the household.

Interactive Coding screen after PF3 is pressed to display the data on the next member of the household

1996 CENSUS OF POPULATION / AUTOMATED CODING 03/09/96
 MMANUAL1 INTERACTIVE CODING - ETHNIC ORIGIN 11:45:34.2

Write-in to be coded
 GUIANA

Type Code

Phrases returned by ACTR	Codes	(S)elect
BRITISH GUIANA	193	-
DUTCH GUIANA	220	-

ID: 32019600 111 0001 15

=====
 Data for same question from each household member

Persnr: 2

Check-
 boxes:

Write-ins: DUTCH GUIANA

:
 :
 :
 :

Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
 HELP UP DOWN <<<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT

VI. To Scroll Response Fields

The information to be displayed for a field may, in some cases, exceed the size of the window for that field on the screen. Scrolling allows the response to be moved to the left or to the right across the window.

Press **PF4** to SCROLL TO THE LEFT the fields on the screen which have a < or <> on the right side of each field.

Press **PF5** to SCROLL TO THE RIGHT the fields on the screen which have a > or <> on the right side of each field.

Interactive Coding screen with response fields which require scrolling

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	01/09/96 15:56:19.5
Write-in to be coded ALL MY ANCESTORS ARE FROM DIFFERENT COUNTRIES ACROSS SOUTHERN E >		Type Code
Phrases returned by ACTR (S)elect		Codes
SOUTHERN EUROPE		083
SOUTHERN RHODESIA		174
ID: 35011362 135 0004 15		
Data for same question from each household member		Persnr: 4
Check- : boxes:		
Write-ins: ALL MY ANCESTORS ARE FROM DIFFERENT COUNTRIES ACROSS SOUTHERN E > : : :		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12 - HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT		

Interactive Coding screen after PF5 is pressed to scroll the response fields to the right

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	01/09/96 15:56:19.5
Write-in to be coded UROPE		Type Code < _____
Phrases returned by ACTR SOUTHERN EUROPE SOUTHERN RHODESIA		Codes (S)elect 083 - 174 -
ID: 35011362 135 0004 15 =====		
Data for same question from each household member		Persnr: 4
Check- : boxes:		
Write-ins: UROPE : : :		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT		

VII. To View Supplementary Screens

During Interactive Coding, a coder could view more screens of information about the person who requires coding.

When a coder performs Quality Control Coding of system codes, PF6 is not active because the coder is asked to simulate and evaluate the coding method of the system without bias from additional information about the respondent.

Press

PF6

to display **MORE** variables about the person who requires coding on supplementary screens.

What is displayed?

The **Cultural screen** is displayed when PF6 is pressed during Interactive Coding for all variables except Mobility and Major Field of Study variables.

The **Major Field of Study screen** is displayed when PF6 is pressed during Interactive Coding for the Major Field of Study variable.

The **Mobility screen** is displayed when PF6 is pressed during Interactive Coding for the Mobility variables or when PF12 is pressed from the Cultural screen during Interactive Coding for Indian Band/First Nation or Language variables.

Each write-in response is displayed as it was captured from the census questionnaire.

Check-box entries are displayed in the sequence they are listed on the census questionnaire. Abbreviations (up to seven characters) are used to represent each check-box response. Use the on-line Help (PF1) or refer to page 53 for a list of abbreviations for check-box responses by question.

PF keys available on supplementary screens

The following PF keys are functional when a supplementary screen is displayed.

Press	PF1	to display a HELP menu which lists the topics for which information is available; one topic is the abbreviations used to display check-box responses.
Press	PF2	to GO UP the list of members in a household to display information about the previous person on the screen.
Press	PF3	to GO DOWN the list of members in a household to display information about the next person on the screen.
Press	PF4	to SCROLL TO THE LEFT the write-in fields which have a < or <> on the right side of each field.
Press	PF5	to SCROLL TO THE RIGHT the write-in fields which have a > or <> on the right side of each field.
Press	PF12	to QUIT the screen of supplementary information and proceed with the next step.

When the write-in response is an Indian Band/First Nation or a Language response, a second screen is displayed when **PF12** is pressed from the first screen of information. Press **PF12** again to return to the coding screen.

Cultural screen after PF6 is pressed during Interactive coding for all variables, except Major Field of Study and Mobility

1996 CENSUS OF POPULATION / AUTOMATED CODING		23/09/96
MCULTRL1	CULTURAL	16:17:23.2
Write-ins & check-boxes		
Rel to Person-1 :	SON/DAU	
Official Lang :	ENGLONL	Birth Date: 12/06/54 Sex: M
Non-off Lang :		
Home language :		
Mother tongue :	ENGLISH	
Place of birth :	ENGLISH	
Citizenship :	CANBRTH	
Immigrant Status :	Yr of Immigratn :	
Ethnic origin :	ENGLISH ANCESTORS	
Population Grp :	WHITE	
Aborig Slf Rept :	Ind Registration: NO	On/Off Reserve: _____
Indian Band :		
ID: 36145611 113 0002		
-Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12- HELP UP DOWN <<< >>> QUIT		

Major Field of Study screen after PF6 is pressed during Interactive Coding for Major Field of Study

NDISMFS	1996 CENSUS OF POPULATION / AUTOMATED CODING	21/12/96
MMFS1	MAJOR FIELD OF STUDY	13:17:23.3
Number of years		
Secondary/Elementary education :	12	
University education :	02	
Other Post-secondary education :	NONE	—
School attendance :	NO	—
Diploma, Certificate or Degree :	SECSCE	BACHDEG
Industry : 7751 OFFICES OF ARCHITECTS		
Occupation : 4195 PERSONNEL CLERKS		
Major field of study :	ADMINISTRATION	
Relationship to person 1 :	HUS/WIF	
Birth date :	10/04/49	Sex : M
ID: 35016203 107 0003		
-Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12- HELP UP DOWN <<< >>> QUIT		

Mobility screen after PF6 is pressed during Interactive Coding of the Mobility variables, for after PF12 is pressed from the Cultural screen for the Indian Band/First Nation or Language variables

NDISMOB
MMOBLTY1

1996 CENSUS OF POPULATION / AUTOMATED CODING
MOBILITY

21/10/96
11:34:42.1

1 YEAR AGO

Inside Canada : SAMADDR
: _____
Outside Canada : _____
: _____

5 YEARS AGO

Inside Canada : DIFPRTE
: NEPAWA, ONTARIO
Outside Canada : _____
: _____

Relationship to person 1 : PERSON1
: _____

Birth date : 31/05/60

Sex: M

ID: 35010163 055 0001

-Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12-
HELP UP DOWN QUIT

VIII. To Scroll the ACTR List

For each write-in response which the system is not able to code, a list of up to ten (10) phrases and codes are generated by ACTR to assist the coder during Interactive Coding. The size of the screen allows only three (3) of these ACTR phrases and codes to be displayed at once.

Scrolling allows the ACTR list to be moved up and down across the window on the screen.

Press **PF7** to **SCROLL UP** the list of ACTR phrases and codes when there is a + sign beside the first entry of these fields.

Press **PF8** to **SCROLL DOWN** the list of ACTR phrases and codes when there is a + sign beside the last entry of these fields.

The phrases are displayed in **alphabetical** sequence.

The coder should scroll the entire list of ACTR phrases and codes at least once before making a decision in order to assign the most appropriate code for the write-in response.

Interactive Coding screen with a list of ACTR phrases which requires scrolling

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	01/09/96 15:56:19.5
Write-in to be coded SOUTH WEST AMERICA	Type	Code
Phrases returned by ACTR AMERICA INCAS SOUTH AMERICA SOUTH AMERICA	Codes	(S)elect
	230	-
	210	-
	220	- +
ID: 35011362 135 0004 15	=====	
Data for same question from each household member	Persnr:	4
Check- boxes:		
Write-ins: SOUTH WEST AMERICA : : :		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT		

Interactive Coding screen after PF8 is pressed to scroll down the list of ACTR results

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	01/09/96 15:56:19.5
Write-in to be coded SOUTH WEST AMERICA		Type Code
Phrases returned by ACTR		Codes (S)elect
WEST AFRICA		180 - +
WEST ASIAN		116 - +
WEST BANK		090 - +
ID: 35011362 135 0004 15		
Data for same question from each household member		Persnr: 4
Check- : boxes:		
Write-ins: SOUTH WEST AMERICA : : :		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT		

Interactive Coding screen after PF8 is pressed to scroll down the list of ACTR results once more

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	01/09/96 15:56:19.5
Write-in to be coded SOUTH WEST AMERICA		Type Code
Phrases returned by ACTR		Codes (S)elect
WEST EUROPE		083 - +
WEST FRANCONIAN		021 - +
WEST GERMAN		024 - +
ID: 35011362 135 0004 15		
Data for same question from each household member		Persnr: 4
Check- : boxes:		
Write-ins: SOUTH WEST AMERICA : : :		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT		

IX. When You Are Ready to Make a Decision

Each write-in response must be resolved, that is, must either be coded or referred to an expert coder. The following is an overview of the options which are available when the coder is ready to make a decision. Step-by-step instructions for each coding activity are provided later in this document - refer to pages 33 to 51.

Press	PF9	to REFER coding of a write-in response to an expert coder (tier 2). Press PF9 again to confirm your decision to refer coding. Press CLR to cancel your decision and continue coding.
Press	PF10	to VALIDATE the code selected or keyed by requesting the system to display a standard description for the code in the message line at the bottom of the screen. When the code is not valid or when its standard description is not suitable for the write-in response, the coder should select or enter a new code until she/he is satisfied that the code is correct.
Press	PF11	to COMMIT the validated code selected or keyed for a write-in response. A code must always be validated before it can be committed (saved).
Press	PF22	to TRANSLATE the standard description displayed in the message line at the bottom of the screen for a code. <i>As a default, all fields and messages are displayed in the preferred official language of a coder; however, the write-in response to be coded could be in French, English or any other language. The standard description of a code could be translated to validate a code for a write-in response in the other official language.</i>

Interactive Coding screen after PF9 is pressed to refer coding to an expert coder

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	04/11/96 11:36:12.5
Write-in to be coded		Type Code
CAICOS		_____
Phrases returned by ACTR		Codes (S)elect
CAICOS ISLANDER		196 -
CAICOS ISLANDS BLACK		431 -
ID: 31510213 033 0002 15		
Data for same question from each household member		Persnr: 2
Check- : boxes:		
Write-ins: CAICOS : : :		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT I050 HIT PF9 AGAIN TO REFER TO AN EXPERT, OR HIT CLR TO CANCEL.		

Interactive Coding screen for Quality Control of System codes after PF10 is pressed to validate the code entered – the valid code is 13

MINTER2	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	02/10/96 10:30:01.1
Write-in to be coded		Code
FRENCH		207
ID: 33115611 013 0001 15		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP <<< >>> REFER VALID COMIT QUIT W028 ENTER A CODE. CODE ENTERED IS NOT VALID.		

Interactive Coding screen after PF10 is pressed to validate a code selected from the list of ACTR results

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	01/09/96 15:56:19.5
Write-in to be coded INDIENNE		Type Code 242
Phrases returned by ACTR INDIENNE ASIE INDIENNE BANDE INDIENNE DE L'OUEST NOIR ID: 32110003 123 0002 15		Codes (S)elect 122 - 242 - 434 -
=====		
Data for same question from each household member		Persnr: 2
Check- : boxes:		
Write-ins: INDIENNE : : : Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT NORTH AMERICAN INDIAN		

Interactive Coding screen for Quality Control of System codes after PF22 is pressed to translate the standard description for the code entered and validated ["22 (DUTCH)"]

MINTER1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	02/10/96 10:30:01.1
Write-in to be coded		Code
HOLLANDAIS		022
ID: 36145611 013 0001 15		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP <<< >>> REFER VALID COMIT QUIT HOLLANDAIS		

X. When Coding Responses From a Work Unit

During Interactive Coding, two (2) additional PF keys are functional when coding responses from a work unit.

A work unit is a group of write-in responses assigned to the coder for interactive coding; and from which a sample is drawn to control the quality of work of a coder.

PF keys available

Press **PF13** to code a **PENDING** work unit which a coder has started but not completed because the coding of one or more write-in responses was skipped.

Press **PF24** to **SKIP** coding of a write-in response within a work unit which implicitly defers coding to the end of the coding session during Interactive coding.

If you press one of the above PF keys when it is not functional, the described action will not be executed and the system will display the following warning message.

NAT1011 Requested function key not allocated.

XI. To Exit the Automated Coding System

Steps to follow when a coder wishes to end a coding session.

Press **PF12** to QUIT the Automated Coding system.

Press PF12 again to confirm your decision to quit coding.

Press CLR key to cancel your decision and continue coding.

You receive the MCC logo.

Now that you are familiar with the screens and keys of the Automated Coding system, you are ready to start coding.

XII. Steps for Interactive Coding

This section provides instructions to the general coder (tier 1) who is requested to code write-in responses which the system was not able to code. The coder will view the write-in response on a computer screen along with other reference material to assign a code. If a code cannot be assigned, the coder must refer the write-in response to an expert coder.

The computer assists the coder in that it may propose possible matching phrases and codes from ACTR. ACTR is generalized software developed by the General Systems section to perform "Automated Coding by Text Recognition" from a reference list of phrases and codes referred to as the ACTR database.

There are three (3) possible cases which may occur during Interactive Coding:

1. The write-in to be coded has an ACTR list of phrases and codes which is most current.
2. The write-in to be coded has an ACTR list of phrases and codes which may be outdated.
3. The write-in to be coded has no ACTR list of phrases and codes.

The coding instructions are different for each of these cases and they will be illustrated here. The coder must carefully follow each step in order to maintain an acceptable quality of coding and to limit the number of referral requests to expert coders.

During Interactive Coding, the coder must keep a close watch on the following conditions:

Outdated list of ACTR phrases and codes

The list of phrases and codes returned by ACTR are outdated when updates are made to the ACTR database after the list of phrases was generated by the batch jobstream for each write-in response which the system is not able to code. When this condition occurs, the system displays a warning message to the coder.

W048 ACTR LIST MAY BE OUTDATED. CODER AUTHORIZED TO KEY A CODE.

When this condition occurs, the coder must ask his/her supervisor if special coding instructions are to be followed as a result of recent updates to the ACTR database. The coder could also request a hardcopy list of updates made to the ACTR database in order to verify if any of the possible phrases and codes returned by ACTR are indeed outdated. It is important to code each write-in response from the most recent list of codes to maintain an acceptable quality of coding.

Identical recurrent write-in responses

During Interactive Coding, the write-in responses within a work unit will appear in alphabetical order. A group of identical write-in responses (with the exact same spelling) could be repeated many times for different persons when a recurrent phrase and code combination is missing from the ACTR database. The coder must report to his/her supervisor identical write-in responses which occur many times because these could be subject to special coding instructions or could suggest updates to the ACTR database.

Completion of a work unit

When all write-in responses from a work unit have been either coded or referred during Interactive Coding, the system displays a message to the coder.

I032 WORK UNIT FINISHED, PRESS PF12 TO STOP CODING

If you wish to stop coding at that point, press **PF12**.

If you wish to continue coding, press any other key.

Wait until the system presents you with more write-in responses to be coded, based on what you are authorized to do.

Pending work unit

When write-in responses from a work unit have been skipped during Interactive Coding and when all other write-in responses have either been coded or referred, the system displays a message to the coder.

I033 WORK UNIT PENDING, PRESS PF13 TO CONTINUE.

If you wish to continue coding of the write-in responses previously skipped at that point, press **PF13**.

If you wish to stop coding, press any other key.

The coder must complete coding of this outstanding work unit before he/she is authorized to start any other coding activity.

PF keys available

During Interactive Coding, the following PF keys are available to the general coder.

- PF1** on-line **HELP**.
- PF2** **GO UP** the list of members in a household to display the data on the previous person on the bottom half of the screen.
- PF3** **GO DOWN** the list of members in a household to display the data on the next person on the bottom half of the screen.
- PF4** **SCROLL TO THE LEFT** the response fields which have < or <> to the right side of each field.
- PF5** **SCROLL TO THE RIGHT** the response fields which have > or <> to the right side of each field.
- PF6** Display **MORE** variables about the person who requires coding on supplementary screens.
- PF7** **SCROLL UP** the list of phrases and codes returned by ACTR when there is a + sign to the right of the first entry.
- PF8** **SCROLL DOWN** the list of phrases and codes returned by ACTR when there is a + sign to the right of the last entry.
- PF9** **REFER** coding of a write-in response to an Expert coder. Hit PF9 again to confirm or hit CLR to cancel.
- PF10** **VALIDATE** the code selected or entered for a write-in response by displaying a standard description for a valid code.
- PF11** **COMMIT** the validated code selected or entered for a write-in response.
- PF12** **QUIT** and exit the coding screen. Hit PF12 again to confirm or hit CLR to cancel.
- PF13** Continue coding of **PENDING** work unit which a coder has started but not completed.
- PF22** **TRANSLATE** the standard description of a valid code in the other official language.
- PF24** **SKIP** coding of the current write-in response in a work unit, leaving it for the end of the coding session.

XIII. Interactive Coding Instructions for a Write-in Response With a List of Phrases and Codes Returned by ACTR Which Is Most Current

Upon entry, the screen is displayed for a write-in response to be coded with an ACTR list of phrases and codes. The cursor is positioned on the «Code» field. No message is displayed on the last line of the screen.

When a list of phrases and codes is returned by ACTR for a write-in response, the coder has the following coding options:

- to select a code for the write-in response from the ACTR list; or
- to key any other code for the write-in response which is more appropriate than any of the ones displayed in the ACTR list.

The phrases and codes returned by ACTR could be "possible" matches because they all have a score greater than the lower threshold value used by the batch jobstream to generate the ACTR list. Phrases from the ACTR list are returned in alphabetical order.

When you are ready to code the write-in response and you decide to **select a code** from the ACTR list:

1. Press the Tab Forward and Tab Back keys to position the cursor beside the appropriate code in the «Select» field.

Use the PF7 and PF8 keys to scroll the list of phrases and codes returned by ACTR.

2. Type **S** in the «Select» field.

3. Press **PF10** to validate the code selected.

After the PF10 key has been pressed, the system displays the standard description of the code selected on the message line at the bottom of the screen.

At this point the selection can be changed. Repeat Steps 1 to 3 until you are satisfied that the code is correct.

*If there is more than one **S** in the select field, the system keeps the first **S** from the top as the code selected.*

4. Press **PF11** to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

When you are ready to code the write-in response and you decide to **key a code**:

1. Enter a valid code in the «Code» field.
2. Press **PF10** to validate the code.

After the PF10 key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press **PF11** to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

Interactive Coding screen upon entry with ACTR list which is most current

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	11/09/96 12:56:19.5
Write-in to be coded PAYS DE GALES		Type Code _____
Phrases returned by ACTR PAYS DE GALLE		Codes (S)elect 004 _____
 ID: 32110003 023 0001 15 =====		
Data for same question from each household member		Persnr: 1
Check- boxes:		
Write-ins: PAYS DE GALES : : :		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT		

Interactive Coding screen after PF10 is pressed for selected code from the ACTR list

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	11/09/96 12:56:19.5
Write-in to be coded PAYS DE GALES	Type Code 004	
Phrases returned by ACTR PAYS DE GALLE	Codes (S)elect 004	-

ID: 32110003 023 0001 15
=====

Data for same question from each household member Persnr: 1

Check- :
boxes:

Write-ins: PAYS DE GALES
:
:
:
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT
WELSH

XIV. Interactive Coding Instructions for a Write-in Response With a List of Phrases and Codes Returned by ACTR Which May Be Outdated

Upon entry, the screen is displayed for a write-in response to be coded with an ACTR list of phrases and codes. The cursor is positioned on the «Code» field. A message is displayed on the last line of the screen.

W048 ACTR LIST MAY BE OUTDATED. ACTR DATABASE WAS MODIFIED.

The phrases and codes returned by ACTR could be "possible" matches because they all have a score greater than the lower threshold value used by the batch jobstream to generate the ACTR list. However, the ACTR list may be outdated because the ACTR database was modified **after** the ACTR list was generated by the batch jobstream for the responses which the system was not able to code.

When this condition occurs, the coder must ask his/her supervisor if special coding instructions are to be followed as a result of recent updates to the ACTR database. The coder should also request a hardcopy list of the updates made to the ACTR database, in order to verify if the phrases and codes returned by ACTR are affected by these updates. Phrases from the ACTR list are returned in alphabetical order.

The coder has the following coding options:

- to select a code for the write-in response from the ACTR list which may be outdated; or
- to key any other code for the write-in response which is more appropriate than any of the ones displayed in the ACTR list.

When you are ready to code the write-in response and you decide to **select a code** from the ACTR list:

1. Press the Tab Forward and Tab Back keys to position the cursor beside the appropriate code in the «Select» field.

Use the keys PF7 and PF8 to scroll the list of phrases and codes returned by ACTR.

2. Type **S** in the «Select» field.
3. Press **PF10** to validate the code selected.

After the PF10 key has been pressed, the system displays the standard description of the code selected on the message line at the bottom of the screen.

At this point the selection can be changed. Repeat Steps 1 to 3 until you are satisfied that the code is correct.

*If there is more than one **S** in the select field, the system keeps the first **S** from the top as the code selected.*

4. Press **PF11** to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

When you are ready to code the write-in response and you decide to **key a code**:

1. Enter a valid code in the «Code» field.
2. Press **PF10** to validate the code.

After the PF10 key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press **PF11** to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

Interactive Coding screen upon entry with ACTR list which may be outdated

1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN		14/09/96 10:32:09.2
MMANUAL1	Write-in to be coded C.S.S.R. EUROPE	Type Code _____
Phrases returned by ACTR	Codes (S)elect	
C S S R	046	-
C SALISH	286	-
EUROPE	083	- +
ID: 21532003 019 0001 15	=====	
Data for same question from each household member		Persnr: 1
Check- boxes:		
Write-ins: C.S.S.R. EUROPE		
:		
:		
:		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT W048 ACTR LIST MAY BE OUTDATED. ACTR DATA BASE WAS MODIFIED.		

Interactive Coding screen after PF10 is pressed for selected code from the ACTR list which may be outdated

1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN		14/09/96 10:32:09.2
MMANUAL1	Write-in to be coded C.S.S.R. EUROPE	Type Code 046
Phrases returned by ACTR	Codes (S)elect	
C S S R	046	-
C SALISH	286	-
EUROPE	083	- +
ID: 21532003 019 0001 15	=====	
Data for same question from each household member		Persnr: 1
Check- boxes:		
Write-ins: C.S.S.R. EUROPE		
:		
:		
:		
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12--- HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT CZECHOSLOVAKIAN		

XV. Interactive Coding Instructions for a Write-in Response Without a List of Phrases and Codes Returned by ACTR

Upon entry, the screen is displayed for a write-in response to be coded with no ACTR list of phrases and codes. The cursor is positioned on the «Code» field. A message is displayed on the last line of the screen.

I026 NO ACTR RESULTS RETURNED BY THE BATCH JOBSTREAM.

There is no ACTR list of phrases and codes displayed on the screen because no phrases were found in the ACTR database with a score greater than the lower threshold value used by the batch jobstream to generate the ACTR list. As a result, the coder must determine the valid code from the reference code book or other sources, or refer the phrase for coding.

When you decide to **key a code**:

1. Enter a valid code in the «Code» field.
2. Press **PF10** to validate the code.

After the PF10 key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press **PF11** to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

Interactive Coding screen upon entry with no ACTR list returned

1996 CENSUS OF POPULATION / AUTOMATED CODING 18/09/96
 MMANUAL1 INTERACTIVE CODING - ETHNIC ORIGIN 9:12:04.2

Write-in to be coded Type Code
 PAKI _____

Phrases returned by ACTR Codes (S)elect

ID: 31112203 113 0001 15
 ======
 Data for same question from each household member Persnr: 1
 Check- :
 boxes:
 Write-ins: PAKI
 :
 :
 :
 Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
 HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT
 I026 NO ACTR RESULTS RETURNED BY THE BATCH JOBSTREAM.

Interactive Coding screen after PF10 is pressed for code entered

1996 CENSUS OF POPULATION / AUTOMATED CODING 18/09/96
 MMANUAL1 INTERACTIVE CODING - ETHNIC ORIGIN 9:12:04.2

Write-in to be coded Type Code
 PAKI 123

Phrases returned by ACTR Codes (S)elect

ID: 31112203 113 0001 15
 ======
 Data for same question from each household member Persnr: 1
 Check- :
 boxes:
 Write-ins: PAKI
 :
 :
 :
 Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
 HELP UP DOWN <<< >>> MORE +UP +DOWN REFER VALID COMIT QUIT
 PAKISTANI, NOT INCLUDED ELSEWHERE

XVI. Steps for Quality Control Coding of System Codes

This section provides instructions to the general coder (tier 1), who is requested to code a sample of write-in responses which the system was able to code. The coder will view the write-in response on a computer screen to assign a code. If a code cannot be assigned, the coder must refer the write-in response to an expert coder (tier 2).

In order to evaluate the quality of system coding accurately, the coder must have access to no more and no less than what the system (ACTR) used to code the write-in responses. As a result, computer-assisted options are minimal during Quality Control Coding of system codes.

The coding instructions are very simple, and the coder must carefully follow each step in order to maintain an acceptable quality of coding and to limit the number of referral requests to expert coders.

PF keys available

During Quality Control Coding of system codes, the following PF keys are available to the general coder.

- PF1** on-line HELP.
- PF4** SCROLL TO THE LEFT the response fields which have < or > to the right side of each field.
- PF5** SCROLL TO THE RIGHT the response fields which have a > or < to the right side of each field.
- PF9** REFER coding of a write-in response to an expert coder. Hit PF9 again to confirm or hit CLR to cancel.
- PF10** VALIDATE the code entered for a write-in response by displaying a standard description for a valid code.
- PF11** COMMIT the code selected or entered for a write-in response.
- PF12** QUIT and exit the coding screen. Hit PF12 again to confirm or hit CLR to cancel.
- PF22** TRANSLATE the standard description of a valid code in the other official language.

Instructions for quality control coding of system codes

Upon entry, the screen is displayed for a write-in response to be coded. The cursor is positioned on the «Code» field. No message is displayed on the last line of the screen.

When you are ready to code the write-in response:

1. Enter a valid code on the «Code» field.
2. Press **PF10** to validate the code.

After the PF10 key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press **PF11** to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

Interactive Coding screen for Quality Control of system codes upon entry

1996 CENSUS OF POPULATION / AUTOMATED CODING 02/10/96
MINTER1 INTERACTIVE CODING - ETHNIC ORIGIN 10:30:01.1

Write-in to be coded

Code

IRANIAN

ID: 33145611 013 0001 15

Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
HELP <<< >>> REFER VALID COMIT QUIT

Interactive Coding screen for Quality Control of System codes after PF10 is pressed for code entered

1996 CENSUS OF POPULATION / AUTOMATED CODING 02/10/96
MINTER1 INTERACTIVE CODING - ETHNIC ORIGIN 10:30:01.1

Write-in to be coded

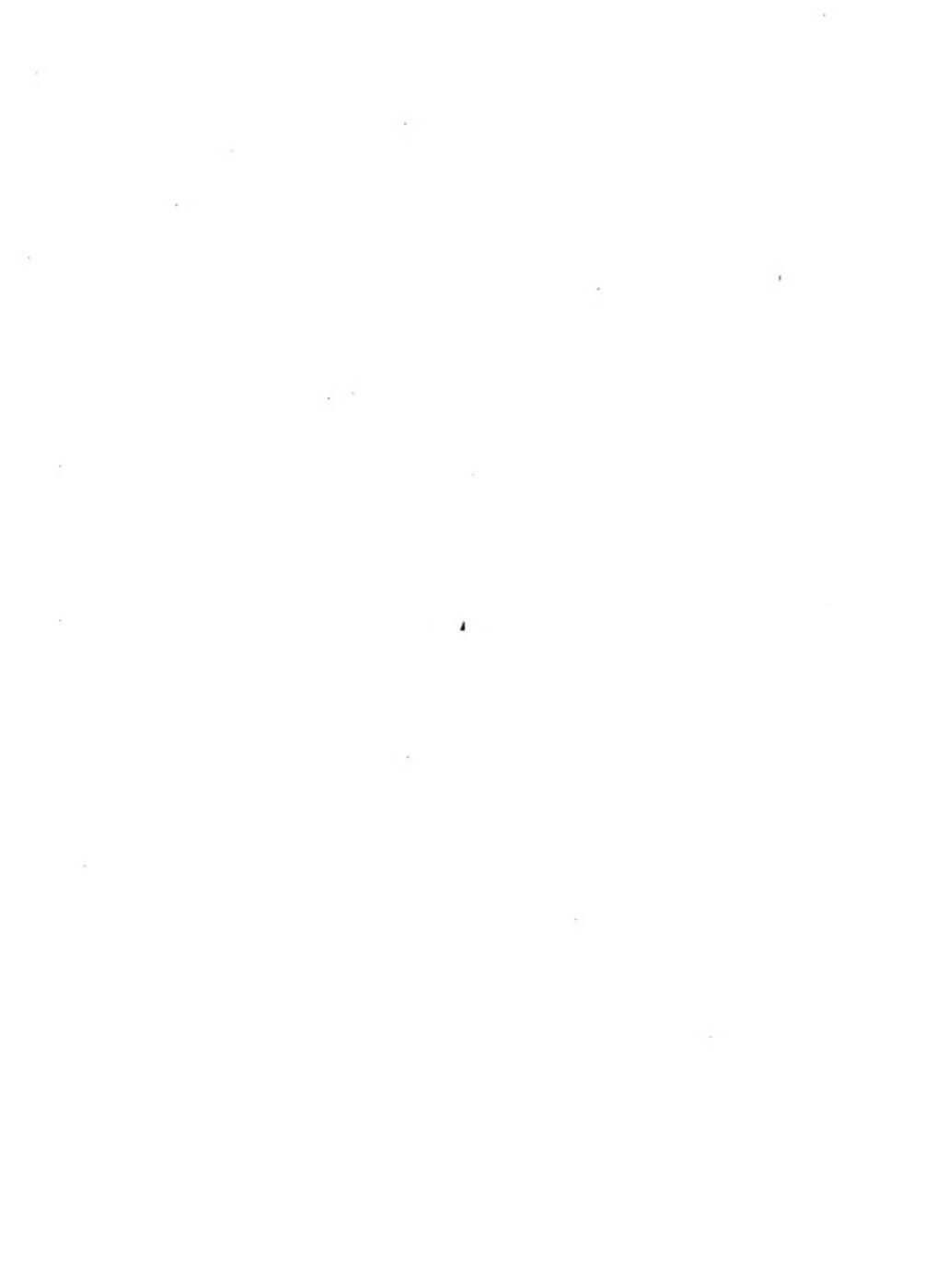
Code

IRANIAN

ID: 33145611 013 0001 15

Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
HELP <<< >>> REFER VALID COMIT QUIT

IRANIAN



XVII. Abbreviations for Check-box Responses

A string of up to seven characters referred to as an «abbreviation» is used to display check-box responses to the following questions on the coding screen and on the supplementary screens.

On supplementary screens	Abbreviations	Descriptions
Relationship to Person 1	PERSON1 HUS/WIF PARTNER SON/DAU S/D LAW GRNDCHI F/MTHER F/M LAW GRNDPAR BRO/SIS B/S LAW LOG/BRD ROOM MT	Person 1 Husband or wife of Person 1 Common-law partner of Person 1 Son or daughter of Person 1 Son-in-law or daughter-in-law of Person 1 Grandchild of Person 1 Father or mother of Person 1 Father-in-law or mother-in-law of Person 1 Grandparent of Person 1 Brother or sister of Person 1 Brother-in-law or sister-in-law of Person 1 Lodger or boarder Room-mate

CULTURAL	Abbreviations	Descriptions
Official Languages	ENGLONL FRENONL ENGLFRE NENGRE	English only French only Both English and French Neither English nor French
Non-official Languages	NONE	None
Home Language	ENGLISH FRENCH	
Mother Tongue	ENGLISH FRENCH	
Place of Birth	1 2 3 4 5 6 7 8 9 B Y N	Newfoundland Prince Edward Island Nova Scotia New Brunswick Quebec Ontario Manitoba Saskatchewan Alberta British Columbia Yukon Northwest Territories
Citizenship	CANBRTH CANNAT	Canada, by birth Canada, by naturalization

CULTURAL	Abbreviations	Descriptions
Population Group	WHITE CHINESE S ASIAN BLACK ARAB/WA FILIP. SE ASIA LAT AME JAPAN KOREAN	White Chinese South Asian Black Arab/West Asian Filipino South East Asian Latin American Japanese Korean
Aboriginal Self-Reporting Indian Band	NO N-A IND METIS INUIT	No Yes, North American Indian Yes, Métis Yes, Inuit (Eskimo)

MAJOR FIELD OF STUDY	Abbreviations	Descriptions
Secondary/Elementary Education	NEVER	Never attended school or attended kindergarten only
University Education	LTONEYR NONE	Less than 1 year (of completed courses) None
Other Post-secondary Education	LTONEYR NONE	Less than 1 year (of completed courses) None
School Attendance	NO YESFULL YESPART	No, did not attend in past eight months Yes, full time Yes, part time, day or evening
Diploma, Certificate or Degree	SESCCCE TRADECE NUNIVCE UNIVCE BACHDEG UNABVBA MASTERS DEGRMED DOCTORA NONE	Secondary (high) school graduation certificate or equivalent Trades certificate or diploma Other non-university certificate or diploma (obtained at community college, CEGEP, technical institute, etc.) University certificate or diploma below bachelor level Bachelor's degree (e.g., B.A., B.Sc., LL.B.) University certificate or diploma above bachelor degree Master's degree(s) (e.g., M.A., M.Sc., M. Ed.) Degree in medicine, dentistry, veterinary medicine or optometry (e.g., M.D., D.D.S., D.M.D., D.V.M., O.D.) Earned doctorate (e.g., Ph.D., D.Sc., D. Ed.) No diploma, certificate or degree

MOBILITY	Abbreviations	Descriptions
Inside Canada	SAMADDR SAMPRTE	Lived at the same address as now Lived at a different address in the same city, town, village, township, municipality or Indian reserve
	DIFPRTE	Lived in a different city, town, village, township, municipality or Indian reserve
Outside Canada	DIFCOUN OUTCANA	Lived outside Canada (1 year ago) Lived outside Canada (5 years ago)

005

STATISTICS CANADA LIBRARY
BIBLIOTHÈQUE STATISTIQUE CANADA



1010212747

#70350

c.3

